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VERY DEEP CLINIC: **Know Your Layering**

By David Gauger II **52**

A primer on one of the basic techniques of MIDI programming.

VERY DEEP CLINIC: **Round-Robin Sample Programming**

By Garth Hjelte **26**

Alternating samples when you hit the same note has become a standard technique. Here's a nerdy explanation of how to implement it in a variety of samplers, including a script for NI Kontakt 2 or later.



DEVELOPER INTERVIEW: **Eric Persing of Spectrasonics**

By Nick Batzdorf **6**

In the second in a series of interviews with V.I. developers, one of the most highly respected programmers in our industry discusses his own evolution, the evolution of his company and its very popular products, and the evolution of sampling and synthesis in general.

Reviews

IK Multimedia SampleMoog

By Orren Merton **18**

4GB of samples from 16 different classic Moog synths. No algorithmic models need apply.

Digidesign Eleven

By Orren Merton **22**

Is this amp simulator for Pro Tools a fine cabinet sauvignon or just 1 more?

Audiobro LA Scoring Strings

By Nick Batzdorf **44**

The first of a new generation of sampled strings raises the bar way up.

VSL Vienna Ensemble Pro LAN Mixing and VST/AU Host Software

By Nick Batzdorf **36**

VSL updates their host to include third-party instrument and processing plug-ins. No audio or MIDI interfaces on slave computers—it all goes over a gigabit ethernet cable.

Spectrasonics Trillian Total Bass Module

By Nick Batzdorf **56**

Over 60 deeply sampled basses in a unique player with synthesis capabilities. Is this the bass module to end them all?

TRENDS: **Sound Formats**

By Garth Hjelte **63**

Many ways of saving the same thing.